

ERIC COUZIAN

CREATIVE DIRECTOR

Eric has been working in Ubisoft for over 16 years. He has worked on several Tom Clancy games, notably Tom Clancy's Ghost Recon Advanced Warfighter & Tom Clancy's Ghost Recon Future Soldier.

Now as Creative Director for Ghost Recon Wildlands, he is leading the creative vision to take the Ghost Recon franchise in a fresh and exciting new direction.

