

Assassins Creed Brotherhood Single-Player Controller Guide



Low Profile vs. High Profile:

Low profile is the normal behavior of Ezio, using simple gestures: talk, interact, walk, etc. High profile (Hold **RT**) is the overt mode of Ezio, using more aggressive gestures: Jump, Grab, Free Running, etc. The buttons perform different actions based on the context:

On Ground: Low Profile

Assassinate: (with hidden blades selected) **X**

Walk: **L**

Interact: **X**, **Y**, **B**, or **A** (check on-screen tips)

Talk: **Y**

Pick up Weapon / Pick up Body: **B**

Drop: **B**

Gentle Push: **B**

Lock: **LT**

Eagle Vision: Hold **Y**

Hijack: **B**

Signal Assassins: **LB**

Special Attack: Hold **X** to prepare, then release to attack

Synchronize: When standing on the Reach High Point, tap **Y**

Weapon Selector: Hold **RB**

Quick Inventory: **D**

Steal: Next to a citizen - **A**

Call Horse: **Y**

Mount: **B**

On Ground: High Profile

Assassinate: (with hidden blades selected) **RT** + **X**

Run and Free run: **RT** + **L**

Interact: **RT** + **X**, **Y**, **B**, or **A** (check on-screen tips)

Talk: **RT** + **Y**

Grab: **RT** + **B**

Grasp: While falling, **RT** + **B**

Tackle: While running near **A** target, **B**

Lock: **RT** + **LT**

Eagle Vision: **RT** + Hold **Y**

Hijack: **RT** + **B**

Assassinate Target: Locked on a guard, press **RT** + **LB**

Special Attack: **RT** + Hold **X**, then release

Shove: While running, hold **B**

Sprint: While running, hold **A**

Mount: Near a horse, **RT** + **B**

In Fight: Low Profile

Kick: **A**

Attack: **X**

Shoot: With a ranged weapon selected, Hold **X**

Taunt: **Y**

Grab: **B**

Combo: Succession of multiple **X**

Call Back-up: Press **LB**

Special Attack: Hold **X** and release

In Fight: High Profile

Taunt: **RT** + **Y**

Call Back-up: **RT** + **LB**

Counter Attack: **RT** + **X**

Dodge: **RT** + **A**

Counter Grab: **RT** + **B**

Throw: While grabbing a guard or citizen - **B**

Headbutt: While grabbing a guard or citizen - **Y**

Knee: While grabbing a guard or citizen - **A**

Punch: While grabbing a guard or citizen - **X**

Disarm: With fists selected, **RT** + **X**

Factions

Hire: Locked on to a faction (mercenary, courtesan, thief) - **Y**

Follow: **Y**

Stop: **Y**

Use Faction: Lock on to the target, press **Y**

In Water: Low Profile

Swim: **L**

Dive: **X**

Eagle Vision: Hold **Y**

Assassinate: **X**

In Water: High Profile

Fast Swim: **RT** + **L** + **A**

On Horse: Low Profile

While sitting:

Dismount: **B**

Attack (and Assassinate): **X**

Draw Weapon: **X**

Rear: Have fist first in the weapon wheel and press **X**

Walk: **L** + Hold **A**

Eagle Vision: Hold **Y**

Assassinate: **X**

On Horse: High Profile

While sitting:

Attack (and Assassinate): **RT** + **X**

Draw Weapon: **X**

Stand: **RT** + tap **A**

Gallop: **RT** + hold **A**

Hijack: **RT** + **B**

Eagle Vision: **RT** + Hold **Y**

While standing:

Stay Standing: hold **RT**

Assassinate: **RT** + **X**

Jump: **RT** + **A** (hold to ready your jump+ it will go at the right time, or tap if you just want to jump)

Hijack: Locked on a guard on horse - **RT** + **B**

Eagle Vision: **RT** + Hold **Y**

Tackle: **RT** + **B**

Return to Sitting: Release **RT**

Special

Parachute

Parachute: While jumping from a high place: **X**

Drop Parachute: **B**

Eagle Vision: Hold **Y**

Assassinate: **X**

Call Horse: **Y**

Move: **L**

Look: **R**

Machine Gun

Aim: **R2**

Shoot: **RT**

Boat (Naval Cannon)

Navigating the boat:

Row: **B**

Mount: **A**

Eagle Vision: Hold **Y**

Steer: **L**

While mounted (sitting and controlling the cannon) on the boat:

Shoot: **RT**

Row: **B**

Eagle Vision: Hold **Y**

Aim: **RS** or **L**

Tank

Aim: **R2**

Shoot: **RT**

Move: **L**

Cannon

Aim: **RS** or **L**

Shoot: **RT**

Mount: **B**

Dismount: **B**

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